EXOSIMS: The Open Source Exoplanet Imaging Mission Simulator

Yield Modeling Tools Workshop Remix 2024

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Predicting Exoplanet Yield: Summed Completeness

Expected number of exoplanet detections for n target stars:

$$E[\text{detections}] = \eta \sum_{k=1}^{n} k \sum_{j \in {}_nC_k} \prod_{i \in j} p_i \prod_{i \notin j} (1 - p_i) = \eta \sum_{i=1}^{n} p_i$$

Planet Occurrence Rate

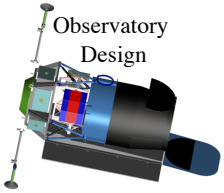
Combinations of $\{i\}_{i=1}^{n}$ Taken k at a Time

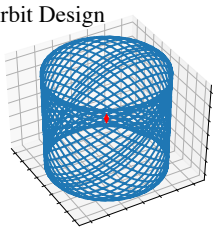
Probability of Planet Detection at ith Target

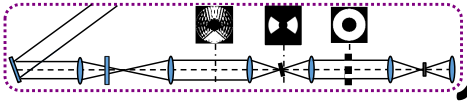
- Pro: (Relatively) Straightforward to compute
- Con: Other metrics require separate calculations
- Pro and Con: Can get a result without actually scheduling observations

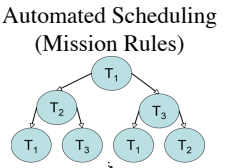
See: Brown, "Single-visit photometric and obscurational completeness", 2005; Garrett and Savransky, "Analytical Formulation of the Single-visit Completeness Joint Probability Density Function", 2016; Garrett, Savransky, and Macintosh, "A Simple Depth-of-Search Metric for Exoplanet Imaging Surveys", 2017

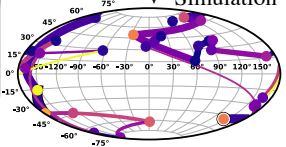
Predicting Exoplanet Yield: Monte Carlo Mission Simulation

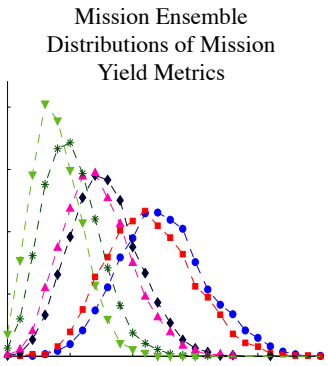










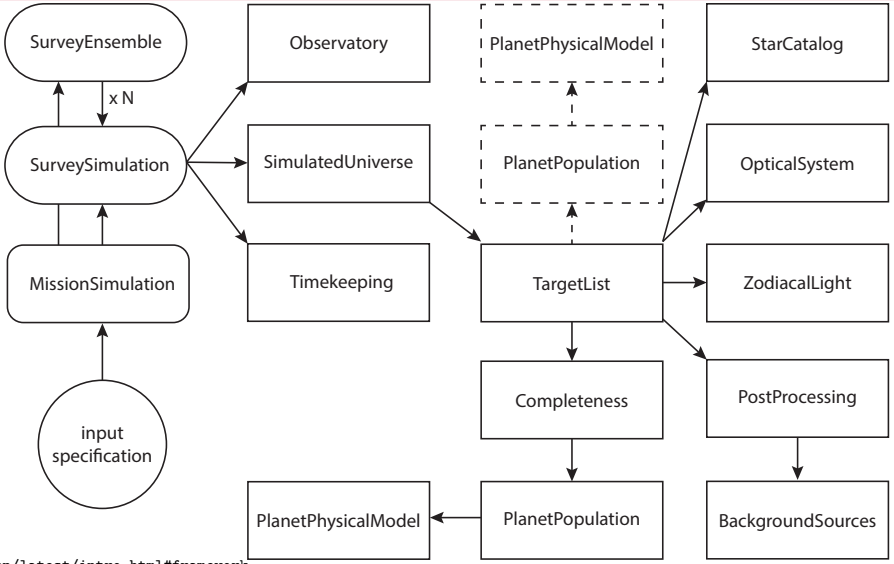


- Pro: Can extract effectively *any* metric of performance with errorbars
- Con: Computationally costly

- Pro and Con: Requires a mission schedule

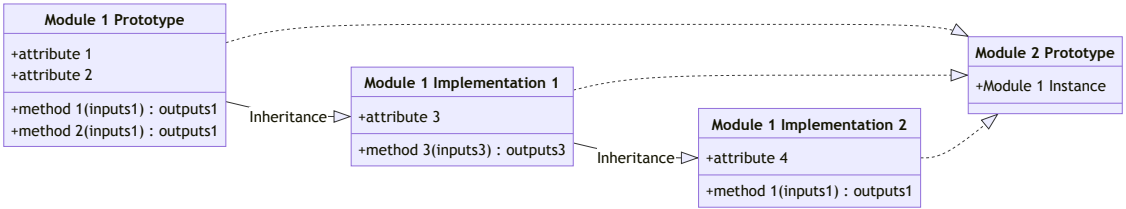
See: Savransky, Kasdin, and Cady, "Analyzing the designs of planet finding missions", 2010; Savransky and Garrett, "WFIRST-AFTA coronagraph science yield modeling with EXOSIMS", 2015

EXOSIMS: A Framework for Monte Carlo Mission Simulation



https://exosims.readthedocs.io/en/latest/intro.html#framework

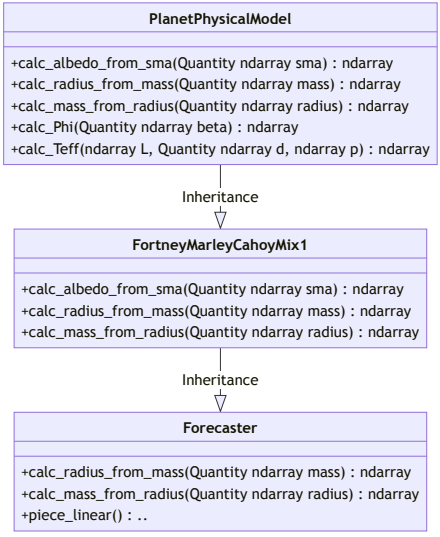
Maximizing Code Re-Use Through Inheritance



- Module Prototypes provide *all* attributes and methods required by all other prototypes and set input/output specification for all required methods
- Module Implementations may add additional attributes/methods and/or overload existing methods (so long as input/output remains unchanged)
- Internally, module objects are referred to only by their module type (e.g. any implementation of `TargetList` is called as `TargetList`)

https://exosims.readthedocs.io/en/latest/exosimsmods.html#module-inheritance-and-initialization

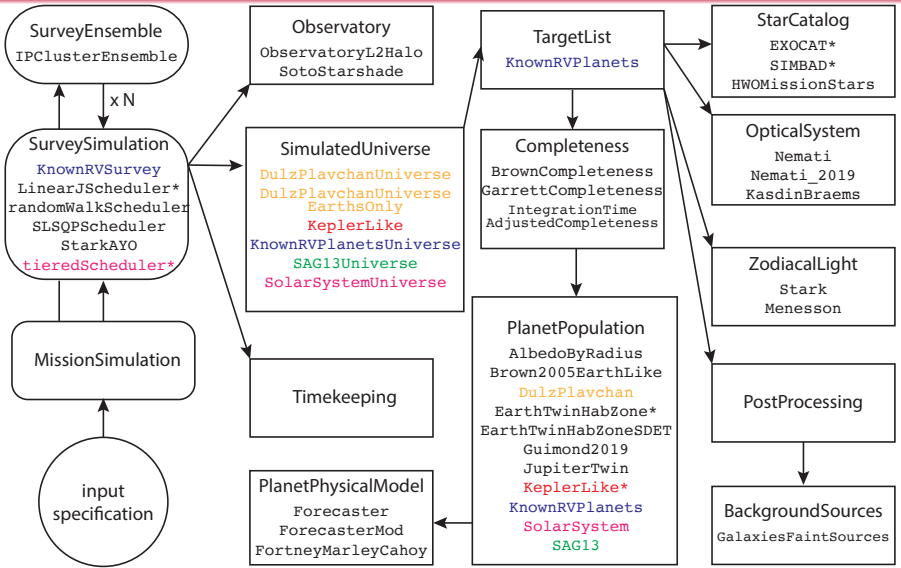
An Inheritance Example



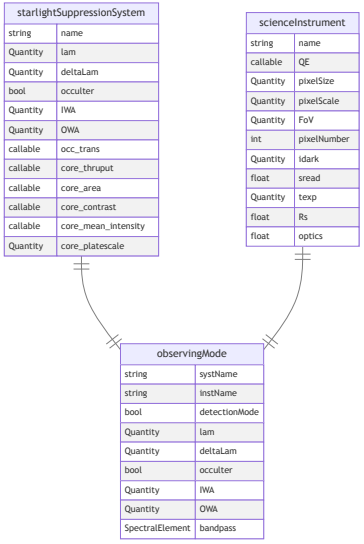
When `Forecaster` is being used as the planet physical model:

- `PlanetPhysicalModel.calc_Phi` calls the Prototype method
- `PlanetPhysicalModel.calc_albedo_from_sma` calls the method from `FortneyMarleyCahoyMix1`
- `PlanetPhysicalModel.calc_mass_from_radius` calls the method from `Forecaster`

(Some) EXOSIMS Implementations

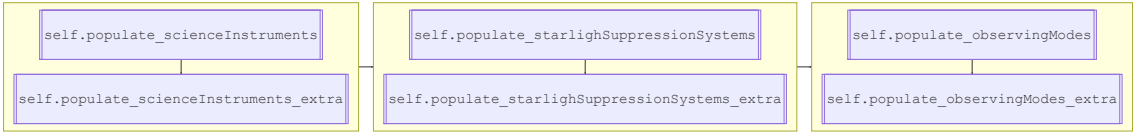


Optical System Encoding



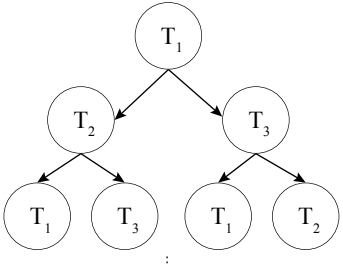
- An optical system is defined as collection of:
  - Science Instruments
  - Starlight Suppression Systems
  - Observing Modes
- Science instruments can be imagers or spectrometers
- Starlight suppression systems can be (internal) coronagraphs or (external) occulters (starshades)
- An observing mode combines a starlight suppression system with a science instrument and can override certain parameters (e.g. wavelength range and IWA/OWA)

Optical System Initialization and Inheritance

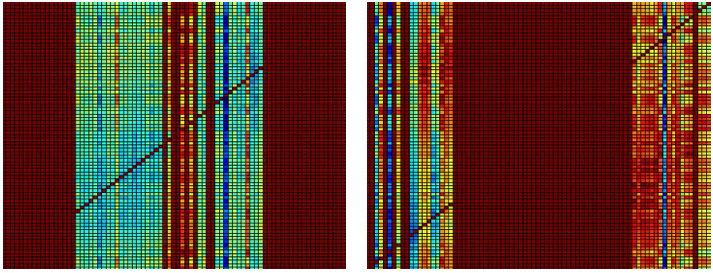


- All `*_extra` methods are empty in the prototype optical system
- The prototype populates all science instrument attributes required to describe a conventional detector
- Implementation `Nemati` overloads method `populate_scienceInstruments_extra` to add photon-counting detector-specific attributes

Traveling Spacecraft Problem



Visit graph for 3 target pool.



Adjacency matrices at two different times

The cost of transitioning from target i to target j is:

$$A_{ij} = \frac{\sum_k a_k m_k}{\left(1 - B^j_{keepout}\right)(1 - \delta_{ij})}$$

- m_k: Cost/benefit metrics/heuristics
- a_k: Weights
- $B^j_{keepout}$: 1 if target j is in keepout, else 0

See: Savransky, Kasdin, and Cady, "Analyzing the designs of planet finding missions", 2010

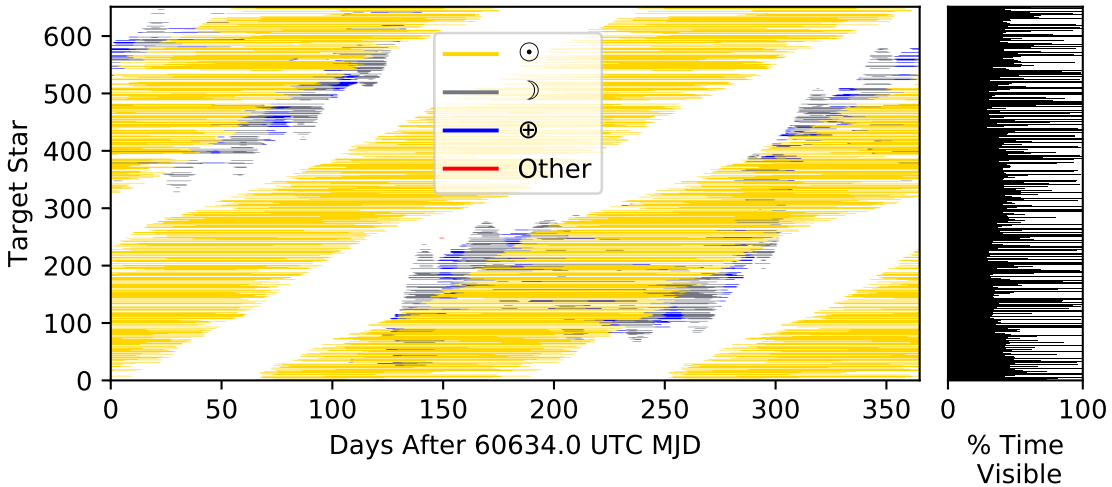
Costs and Benefits

- Penalize for long slews (if using starshade)—angle between look vectors is an acceptable heuristic, but actual fuel/time costs are better
- Reward for accumulating completeness
- Penalize long integration times (minimize known astrophysical noise sources)
- Reward for repeat observations of prior detections (up to some maximum, penalize after)
- Reward observations of hard to schedule targets (large fraction of time spent in keepout)
- Penalize targets likely to give more false positives

$$A_{ij} = \left[a_1 \frac{\cos^{-1}(u_i \cdot u_j)}{2\pi} B_{inst} + a_2 \mathrm{comp}_j - a_3 e^{t_c - t_f} B_{unvis} + a_4 B_{vis}(1 - B_{revis}) \right.$$
$$\left. - a_5 B_{revis} \left(\frac{N_j}{N_{req}} \right) (N_j < N_{req}) - a_6 \frac{\tau_j}{\mathrm{vis}_j} \right] / (1 - B_{keepout})$$

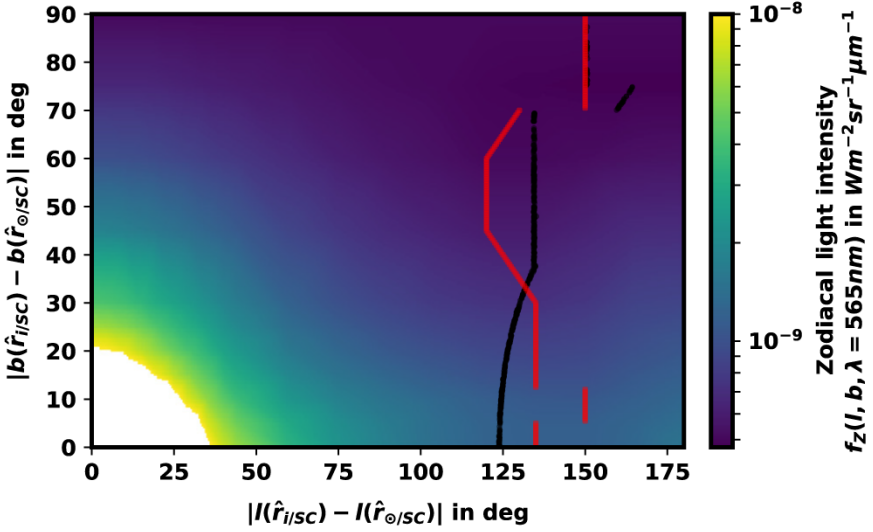
See: Savransky, Kasdin, and Cady, "Analyzing the designs of planet finding missions", 2010

Keepout Constraints



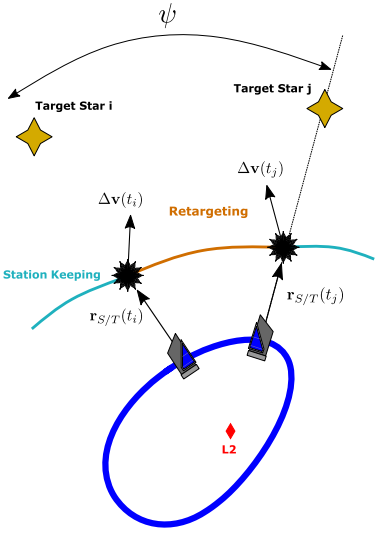
Targets are observable in white regions of the graph. The sun keepout may be due to direct sun avoidance, starshade glint avoidance, or solar panel pointing restrictions.

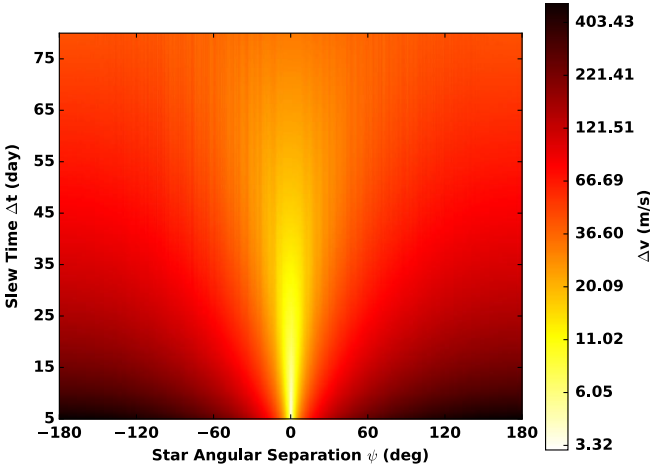
Local Zodiacal Light Minimization



From Keithly et al., "Optimal scheduling of exoplanet direct imaging single-visit observations of a blind search survey", 2020 based on Leinert et al., "The 1997 reference of diffuse night sky brightness", 1998.

Starshades Make Everything Harder

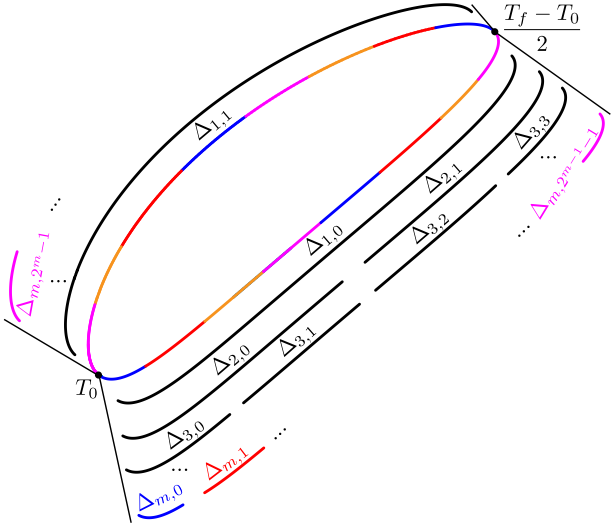




Required slew Δv for impulsive burn model

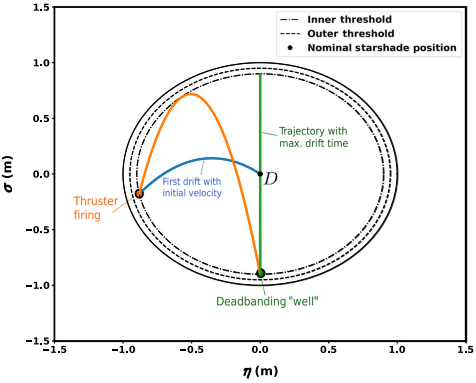
See: Soto et al., "Parameterizing the Search Space of Starshade Fuel Costs for Optimal Observation Schedules", 2019

Continuous Thrust Slews Make Things *Even* Harder

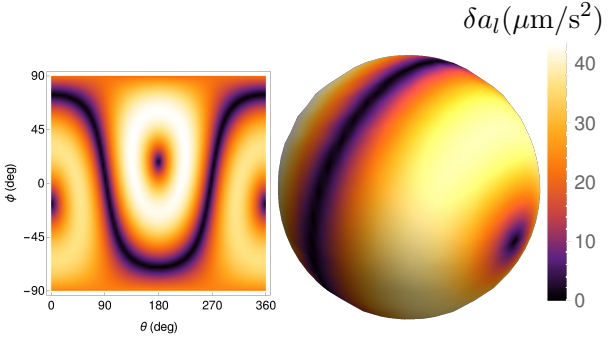


See: Kulik, Clark, and Savransky, "State Transition Tensors for Continuous-Thrust Control of Three-Body Relative Motion", 2023

Stationkeeping Requires Additional Optimization



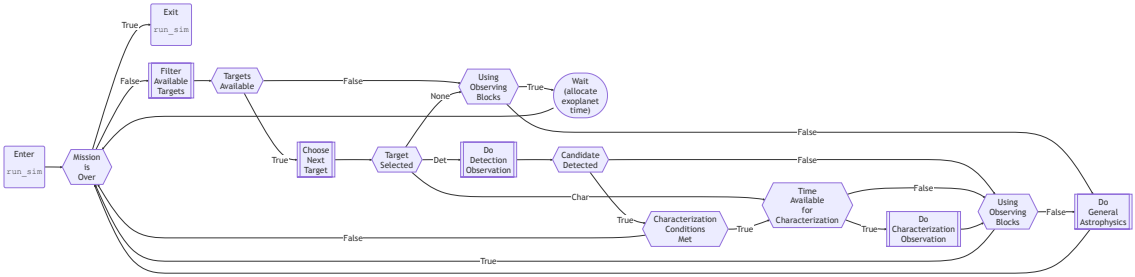
Starshade stationkeeping schematic. σ axis aligned with lateral differential acceleration.



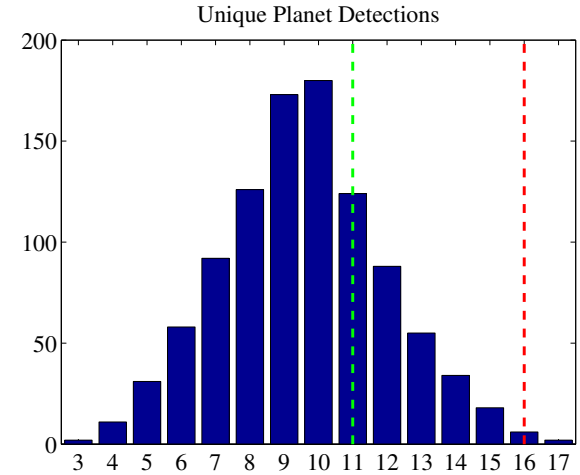
Minimum lateral differential acceleration occurs for targets on poles and equator of unit sphere about the observatory

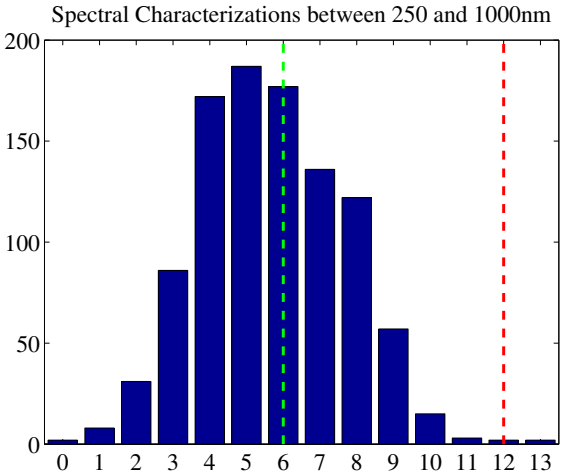
See: Flinois et al., "Starshade formation flying II: formation control", 2020; Soto, Savransky, and Morgan, "Analytical model for starshade formation flying with applications to exoplanet direct imaging observation scheduling", 2021; Kulik, Soto, and Savransky, "Minimal differential lateral acceleration configurations for starshade stationkeeping in exoplanet direct imaging", 2022

Accommodating Various Mission Scenarios



Schedule Validation via Random Walks





Comparison of yield from randomized visit order (blue), choosing the next highest completeness target (green) and automated scheduler (red).

See: Savransky, Kasdin, and Cady, "Analyzing the designs of planet finding missions", 2010

Validation via Multiple Planet Populations

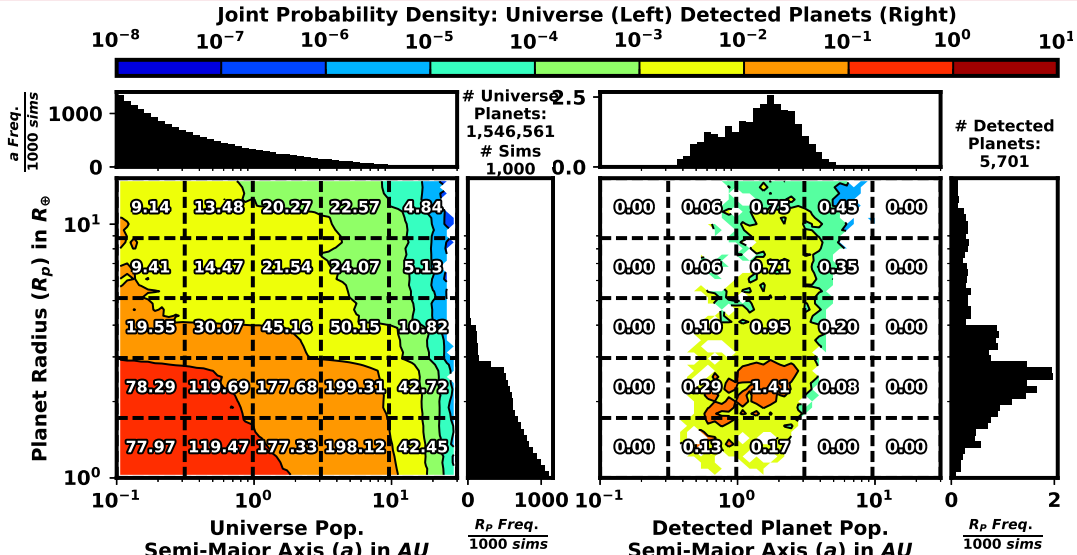


Figure by D. Keithly

Validation via Multiple Planet Populations

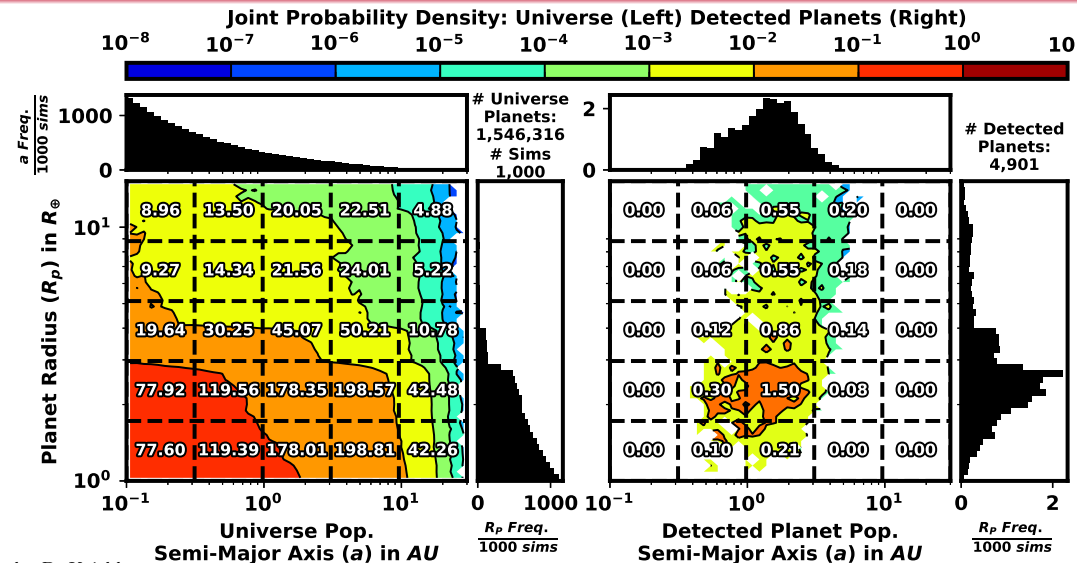
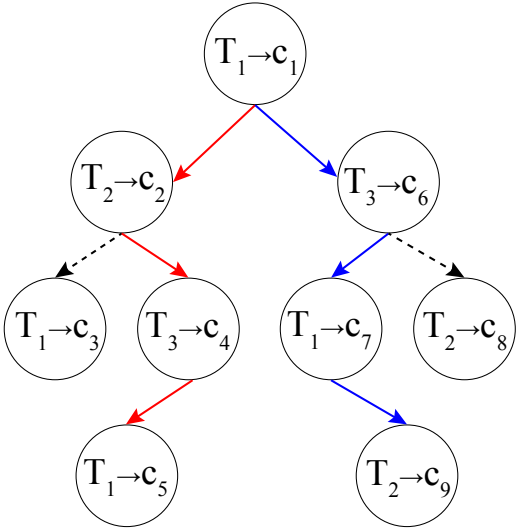


Figure by D. Keithly

Validation via Graph Expansion with Pruning



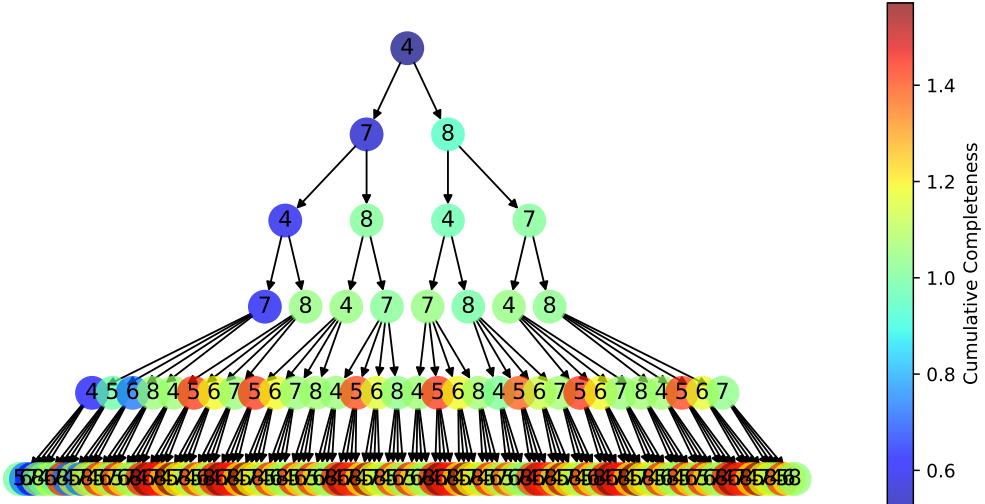
- We can enumerate more schedule options by pruning equivalent branches
- Equivalency is determined by ignoring target order and tracking accumulated completeness from the same set of targets
- For example: red ≡ blue iff

$$c_1 + c_2 + c_4 + c_5 = c_1 + c_6 + c_7 + c_9$$

- Round completeness to the second decimal place
- Can also discard *all* 'equivalent' paths every k layers

See: Savransky et al., "Quantifying the impacts of schedulability on science yield of exoplanet imaging missions", 2023

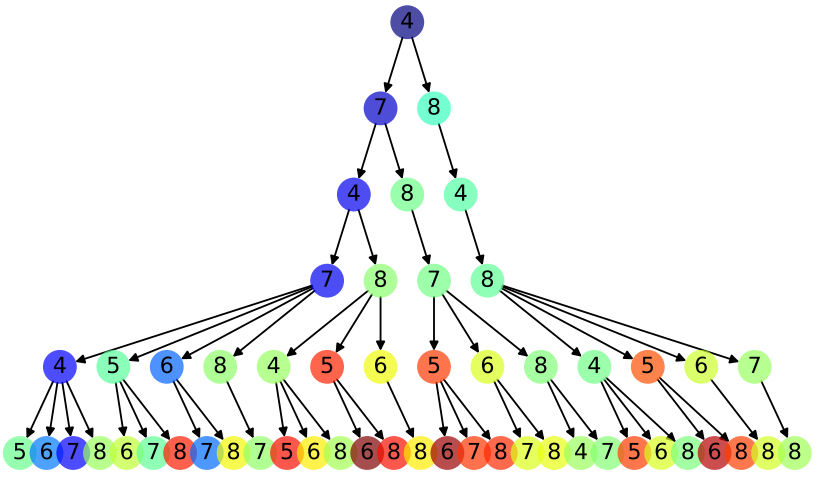
Pruning in Action



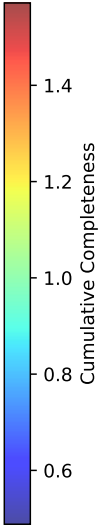
15 Targets over 2 weeks: 175 nodes, Branching Factor ~ 3

See: Savransky et al., "Quantifying the impacts of schedulability on science yield of exoplanet imaging missions", 2023

Pruning in Action

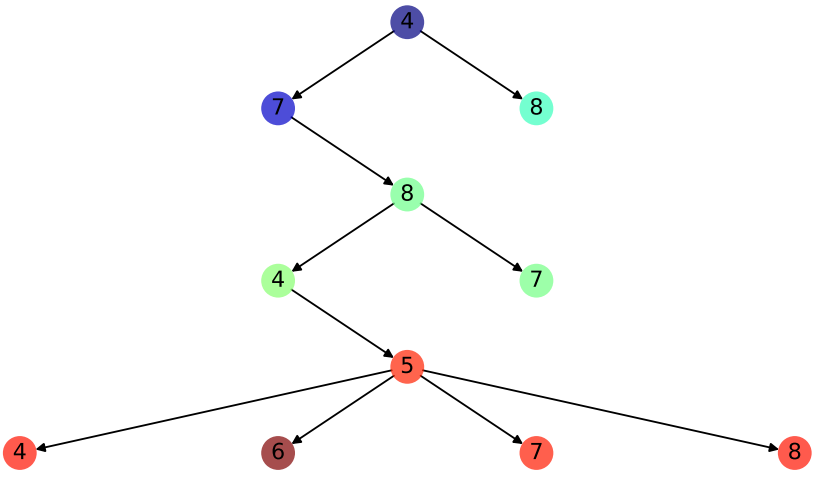


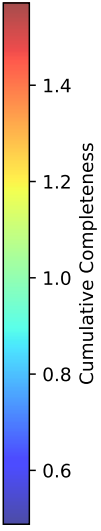
15 Targets over 2 weeks: 54 nodes, Branching Factor ~ 2



See: Savransky et al., "Quantifying the impacts of schedulability on science yield of exoplanet imaging missions", 2023

Pruning in Action

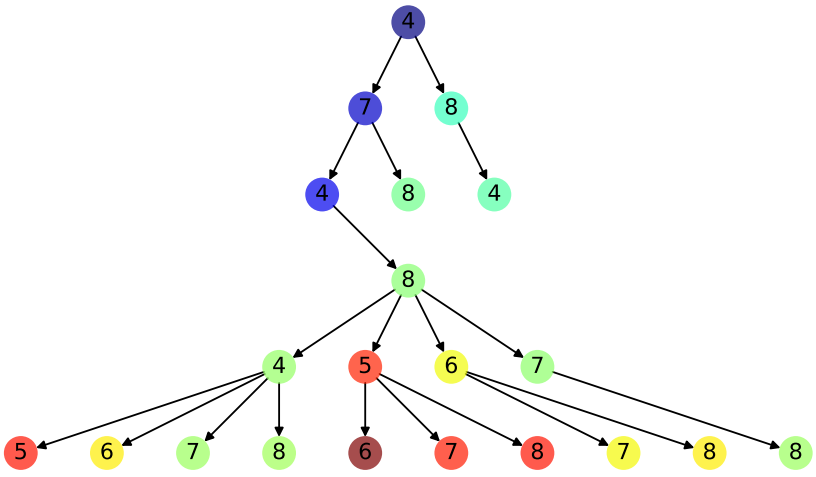




15 Targets over 2 weeks, iterative pruning depth = 2: 11 nodes

See: Savransky et al., “Quantifying the impacts of schedulability on science yield of exoplanet imaging missions”, 2023

Pruning in Action



15 Targets over 2 weeks, iterative pruning depth = 3: 21 nodes

See: Savransky et al., "Quantifying the impacts of schedulability on science yield of exoplanet imaging missions", 2023

Ensuring Reproducibility

- EXOSIMS generates a complete record of all inputs and all defaults filled at runtime
- Intermediate products are cached with filenames based on hashes of the full inputs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```


- Instantiating an optical system with no inputs (all defaults) generates (minimally) this set of inputs.
- Cached products based on this optical system will have a filename including the string `9c437d0035943d38e9abce629bf9bc61`, which is the full MD5 hash of this dictionary.

Ensuring Reproducibility and Avoiding Regressions

Reproducibility is a key challenge in Monte Carlo

but remember that pseudorandom is not truly random

- Random number generator seeds are saved along with simulation outputs, and can be used to replicate random draw sequences
- EXOSIMS allows for the dumping/loading of all randomly generated values when creating synthetic universes

Continuous Integration is required for actively developed projects

EXOSIMS uses both unit tests (run in CI) and end-to-end tests (run offline) to avoid regressions

Some Final Thoughts

- Monte Carlo Mission Simulation is an enormously powerful approach to yield modeling, but requires equally enormous validation efforts
- We are making progress on answering the extent to which differences between summed completeness and MCMS yields are due to real constraints or scheduling inefficiencies, but more remains to be done
- Implementation of an MCMS framework such as EXOSIMS produces numerous useful tools (keepout map generators, exposure time calculators, etc.)
- Open Source Science is great - we should all be doing it

Thanks!

Many Thanks to all EXOSIMS contributors:

Christian Delacroix, Daniel Garrett, Dean Keithly, Gabriel Soto, Corey Spohn, Walker Dula, Sonny Rappaport, Michael Turmon, Rhonda Morgan, Grace Genszler, Patrick Lowrance, Ewan Douglas, Jackson Kulik, Jeremy Turner, Jayson Figueroa, Owen Sorber, Neil Zimmerman, William Balmer, Mario Damiano, Armen Tokadjian

Join Us!

`https://github.com/dsavransky/EXOSIMS#contributing`

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